

# Linear-Time Logic

Hao Zheng

Department of Computer Science and Engineering  
University of South Florida  
Tampa, FL 33620  
Email: zheng@cse.usf.edu  
Phone: (813)974-4757  
Fax: (813)974-5456

# Overview

- 1 Linear Time Logic: Syntax & Semantics (Section 5.1.1 - 5.1.3)
- 2 Linear Time Logic: Equivalences (Section 5.1.4)
- 3 Linear Time Logic: Additional Operators (Section 5.1.5)
- 4 Linear Time Logic: Specifying Fairness (Section 5.1.6)
- 5 Automata-Based LTL Model Checking

# LT Properties

- An LT property is a set of infinite traces over  $AP$ .
- Specifying such sets explicitly is often inconvenient.
- Mutual exclusion is specified over  $AP = \{c_1, c_2\}$  by  
 $P_{mutex} =$  set of infinite words  $A_0 A_1 A_2 \dots$  with  $\{c_1, c_2\} \not\subseteq A_i$  for all  $i \geq 0$
- Starvation freedom is specified over  $AP = \{c_1, w_1, c_2, w_2\}$  by

$P_{no\starve} =$  set of infinite words  $A_0 A_1 A_2 \dots$  such that:

$$\left( \bigvee^{\infty} j. w_1 \in A_j \right) \Rightarrow \left( \bigvee^{\infty} j. c_1 \in A_j \right) \wedge \left( \bigvee^{\infty} j. w_2 \in A_j \right) \Rightarrow \left( \bigvee^{\infty} j. c_2 \in A_j \right)$$

Such properties can be specified succinctly using *linear temporal logic*.

- 1 **Linear Time Logic: Syntax & Semantics (Section 5.1.1 - 5.1.3)**
- 2 Linear Time Logic: Equivalences (Section 5.1.4)
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## 5.1.1 Linear Temporal Logic (LTL): Syntax

- **Linear temporal logic** is a logic for describing LT properties.
  - An extension of propositional logic with temporal modalities.
- Modal logic over infinite sequences [Pnueli 1977].
- **Propositional logic:**
  - $a \in AP$  atomic proposition
  - $\neg\phi$  and  $\phi \wedge \psi$  negation and conjunction
- **Temporal operators:**
  - $\bigcirc\phi$  neXt state fulfills  $\phi$
  - $\phi \mathbf{U} \psi$   $\phi$  holds **U**ntil a  $\psi$ -state is reached
- Syntax of LTL over  $AP$

$$\varphi ::= true \mid a \mid \varphi \wedge \varphi \mid \neg\varphi \mid \bigcirc\varphi \mid \varphi \mathbf{U} \varphi$$

where  $a \in AP$  is an atomic proposition.

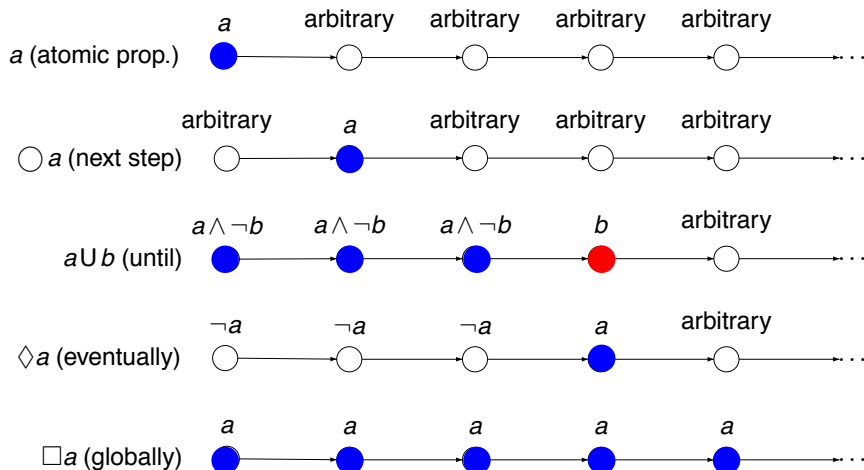
# LTL Derived Operators

$$\begin{aligned}\phi \vee \psi &\equiv \neg(\neg\phi \wedge \neg\psi) \\ \phi \rightarrow \psi &\equiv \neg\phi \vee \psi \\ \phi \leftrightarrow \psi &\equiv (\phi \rightarrow \psi) \wedge (\psi \rightarrow \phi) \\ \phi \oplus \psi &\equiv (\phi \wedge \neg\psi) \vee (\neg\phi \wedge \psi) \\ \text{true} &\equiv \phi \vee \neg\phi \\ \text{false} &\equiv \neg\text{true} \\ \diamond\phi &\equiv \text{true} \text{ U } \phi \quad \text{“eventually in the future”} \\ \square\phi &\equiv \neg\diamond\neg\phi \quad \text{“globally true”}\end{aligned}$$

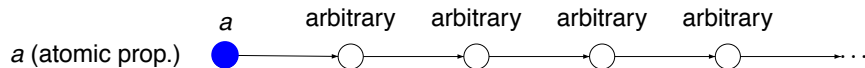
## Precedence order:

- The unary operators bind stronger than the binary ones.
- $\neg$  and  $\bigcirc$  bind equally strong.
- U takes precedence over  $\wedge$ ,  $\vee$ , and  $\rightarrow$ .

# LTL Intuitive Semantics

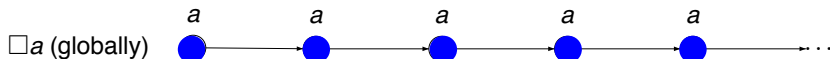
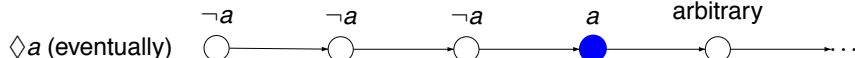
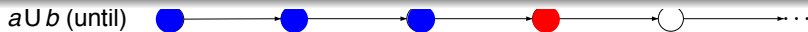


# LTL Intuitive Semantics



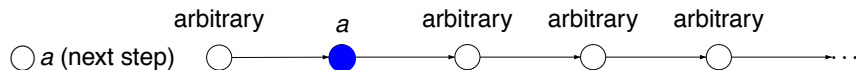
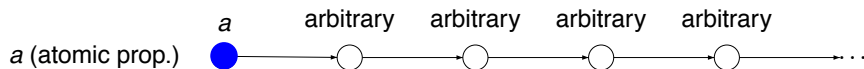
Let  $\sigma = A_0A_1A_2\dots \in (2^{AP})^\omega$ .

$\sigma \models a$  iff  $a \in A_0$  (i.e.,  $A_0 \models a$ )



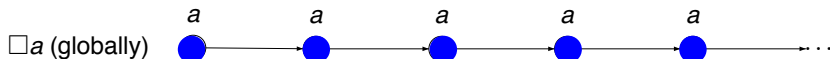


# LTL Intuitive Semantics

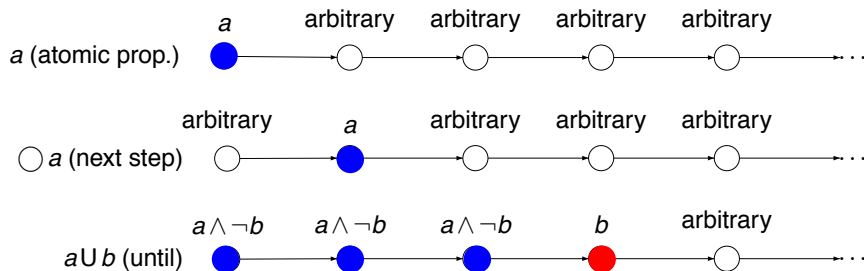


Let  $\sigma = A_0A_1A_2 \dots \in (2^{AP})^\omega$ .

$$\sigma \models \bigcirc a \quad \text{iff} \quad A_1 \models a$$



# LTL Intuitive Semantics

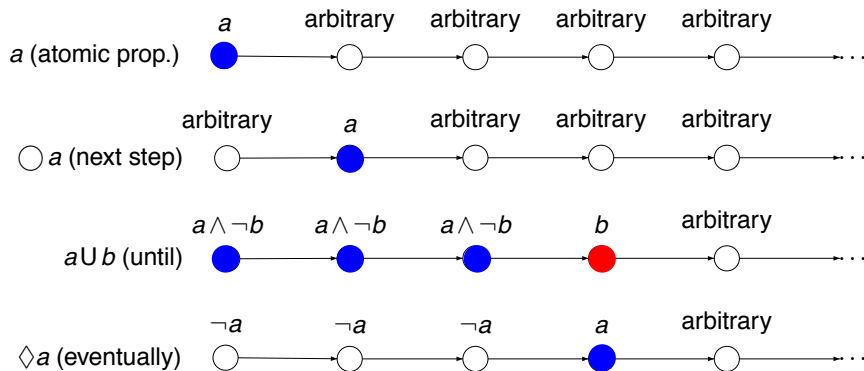


Let  $\sigma = A_0A_1A_2\dots \in (2^{AP})^\omega$ .

$\sigma \models a U b$  iff  $\exists j \geq 0. A_j \models b$  and  $\forall 0 \leq i < j. A_i \models a$



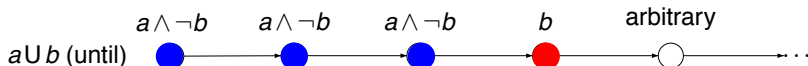
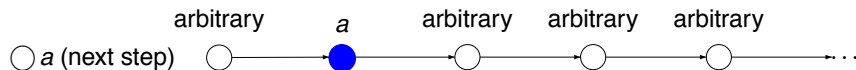
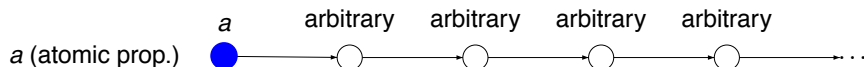
# LTL Intuitive Semantics



Let  $\sigma = A_0 A_1 A_2 \dots \in (2^{AP})^\omega$ .

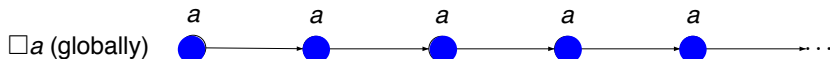
$$\sigma \models \Diamond a \quad \text{iff} \quad \exists i \geq 0. A_i \models a$$

# LTL Intuitive Semantics



Let  $\sigma = A_0A_1A_2\dots \in (2^{AP})^\omega$ .

$$\sigma \models \Box a \text{ iff } \forall i \geq 0. A_i \models a$$



# New Temporal Modalities $\diamond$ and $\square$

Let  $\sigma = A_0A_1A_2\dots \in (2^{AP})^\omega$ .

$\square\diamond\varphi$  “infinitely often”  $\varphi$

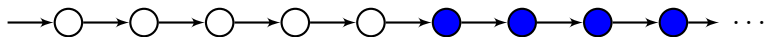


$$\sigma \models \square\diamond\varphi \text{ iff } \forall i \geq 0 \exists j \geq i. A_j \models \varphi$$

# New Temporal Modalities $\diamond$ and $\square$

Let  $\sigma = A_0A_1A_2\dots \in (2^{AP})^\omega$ .

$\diamond\square\varphi$  “eventually forever”  $\varphi$



$$\sigma \models \diamond\square\varphi \quad \text{iff} \quad \exists i \geq 0 \forall j \geq i. A_j \models \varphi$$

# Traffic Light Properties

- Once red, the light cannot become green immediately  
$$\Box (red \rightarrow \neg \bigcirc green)$$
- The light becomes green eventually:  
$$\Diamond green$$
- The light becomes green infinitely often:  
$$\Box \Diamond green$$
- Once red, the light becomes green eventually:  $\Box (red \rightarrow \Diamond green)$
- Once red, the light always becomes green eventually after being yellow for some time in-between:  
$$\Box (red \rightarrow \bigcirc (red \cup (yellow \wedge \bigcirc (yellow \cup green))))$$

Note these properties assume European traffic light which goes red, red/yellow, green, yellow, repeat.

## LTL General Semantics (5.1.2)

Let  $\sigma = A_0A_1A_2\dots \in (2^{AP})^\omega$ .

$\sigma \models \text{true}$

$\sigma \models a$             iff  $a \in A_0$  (i.e.,  $A_0 \models a$ )

$\sigma \models \varphi_1 \wedge \varphi_2$  iff  $\sigma \models \varphi_1$  and  $\sigma \models \varphi_2$

$\sigma \models \neg\varphi$             iff  $\sigma \not\models \varphi$

$\sigma \models \bigcirc\varphi$             iff  $\sigma[1..] = A_1A_2A_3\dots \models \varphi$

$\sigma \models \varphi_1 \cup \varphi_2$     iff  $\exists j \geq 0. \sigma[j..] \models \varphi_2$  and  $\sigma[i..] \models \varphi_1, 0 \leq i < j$

where  $\sigma[i..] = A_i A_{i+1} A_{i+2} \dots$  is suffix of  $\sigma$  from index  $i$  on.



# General Semantics of $\square$ , $\diamond$ , $\square\diamond$ and $\diamond\square$

Let  $\sigma = A_0A_1A_2\dots \in (2^{AP})^\omega$ .

$$\sigma \models \diamond\varphi \quad \text{iff} \quad \exists j \geq 0. \sigma[j..] \models \varphi$$

$$\sigma \models \square\varphi \quad \text{iff} \quad \forall j \geq 0. \sigma[j..] \models \varphi$$

$$\sigma \models \square\diamond\varphi \quad \text{iff} \quad \forall j \geq 0. \exists i \geq j. \sigma[i\dots] \models \varphi$$

$$\sigma \models \diamond\square\varphi \quad \text{iff} \quad \exists j \geq 0. \forall i \geq j. \sigma[i\dots] \models \varphi$$

where  $\sigma[i..] = A_i A_{i+1} A_{i+2} \dots$  is suffix of  $\sigma$  from index  $i$  on.

## Definition 5.6 Semantics Over Words

The LT-property induced by LTL formula  $\varphi$  over  $AP$  is:

$Words(\varphi) = \{ \sigma \in (2^{AP})^\omega \mid \sigma \models \varphi \}$ , where  $\models$  is the smallest satisfaction relation.

## Definition 5.7 Semantics Over Paths and States

Let  $TS = (S, Act, \rightarrow, I, AP, L)$  be a transition system without terminal states, and let  $\varphi$  be an LTL-formula over  $AP$ .

- For infinite path fragment  $\pi$  of  $TS$ :

$$\pi \models \varphi \quad \text{iff} \quad \text{trace}(\pi) \models \varphi$$

- For state  $s \in S$ :

$$s \models \varphi \quad \text{iff} \quad \forall \pi \in \text{Paths}(s). \pi \models \varphi$$

- $TS$  satisfies  $\varphi$ , denoted  $TS \models \varphi$ , iff  $\text{Traces}(TS) \subseteq \text{Words}(\varphi)$

# Semantics for Transition Systems

$$TS \models \varphi$$

iff (\* transition system semantics \*)

$$\text{Traces}(TS) \subseteq \text{Words}(\varphi)$$

iff (\* definition of  $\models$  for LT-properties \*)

$$TS \models \text{Words}(\varphi)$$

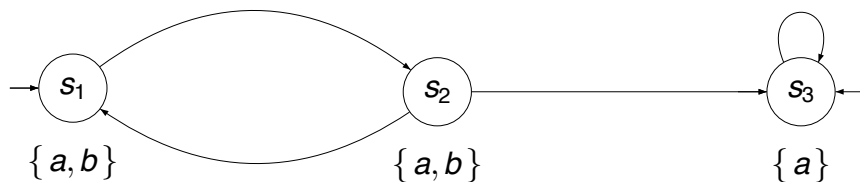
iff (\* Definition of  $\text{Words}(\varphi)$  \*)

$$\pi \models \varphi \text{ for all } \pi \in \text{Paths}(TS)$$

iff (\* semantics of  $\models$  for states \*)

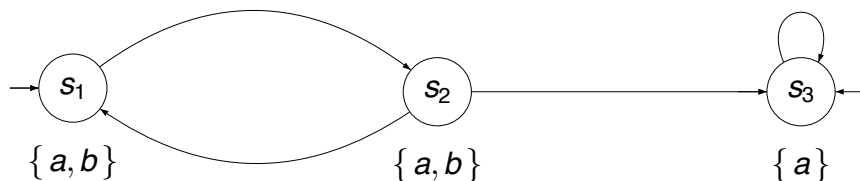
$$s_0 \models \varphi \text{ for all } s_0 \in I \quad .$$

# LTL Examples



$TS \models \Box a?$

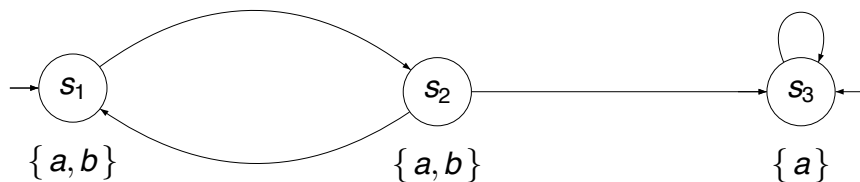
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$$TS \models \Box a$$

$$TS \models \bigcirc (a \wedge b)?$$

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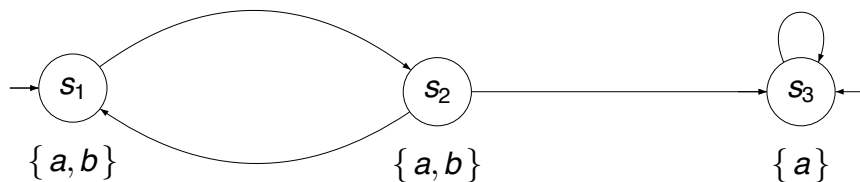


$$TS \models \Box a$$

$$TS \not\models \bigcirc (a \wedge b)$$

$$TS \models \Box (\neg b \rightarrow \Box (a \wedge \neg b))?$$

# LTL Examples



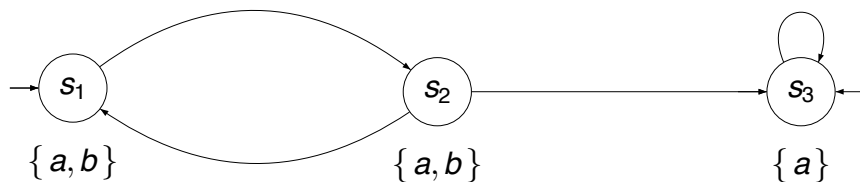
$$TS \models \Box a$$

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# LTL Examples



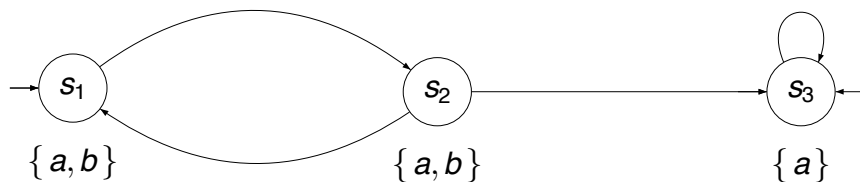
$$TS \models \Box a$$

$$TS \not\models \bigcirc (a \wedge b)$$

$$TS \models \Box (\neg b \rightarrow \Box (a \wedge \neg b))$$

$$TS \models bU(a \wedge \neg b)?$$

# LTL Examples



$$TS \models \Box a$$

$$TS \not\models \bigcirc (a \wedge b)$$

$$TS \models \Box (\neg b \rightarrow \Box (a \wedge \neg b))$$

$$TS \not\models b \text{U} (a \wedge \neg b)$$

# Semantics of Negation

- For paths, it holds  $\pi \models \varphi$  if and only if  $\pi \not\models \neg\varphi$  since:

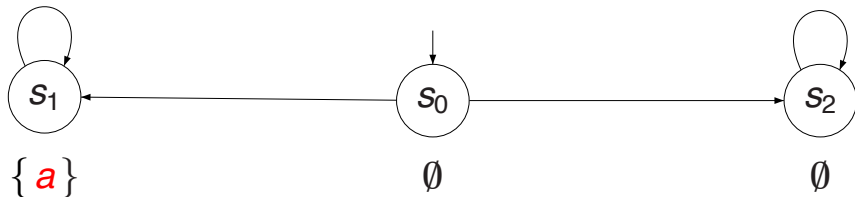
$$\text{Words}(\neg\varphi) = (2^{AP})^\omega \setminus \text{Words}(\varphi) \quad .$$

- But:  $TS \not\models \varphi$  and  $TS \models \neg\varphi$  are *not* equivalent in general.
- It holds:  $TS \models \neg\varphi$  implies  $TS \not\models \varphi$ , not always the reverse!
- Note that:

$$\begin{aligned} TS \not\models \varphi & \text{ iff } \text{Traces}(TS) \not\subseteq \text{Words}(\varphi) \\ & \text{ iff } \text{Traces}(TS) \setminus \text{Words}(\varphi) \neq \emptyset \\ & \text{ iff } \text{Traces}(TS) \cap \text{Words}(\neg\varphi) \neq \emptyset \quad . \end{aligned}$$

- $TS$  neither satisfies  $\varphi$  nor  $\neg\varphi$  if there are paths  $\pi_1$  and  $\pi_2$  in  $TS$  such that  $\pi_1 \models \varphi$  and  $\pi_2 \models \neg\varphi$ .

# Negation Example



A transition system for which  $TS \not\models \diamond a$  and  $TS \not\models \neg \diamond a$ .

## Example 5.13 Leader Election

- $N$  processes, each of which has an unique identity. Leader process is the one that has the largest ID.

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- $N$  processes, each of which has an unique identity. Leader process is the one that has the largest ID.
- *There is always one leader*

$$\square \left( \bigvee_{1 \leq i \leq N} leader_i \wedge \bigvee_{1 \leq j \leq N, j \neq i} \neg leader_j \right)$$

$$\square \diamond \left( \bigvee_{1 \leq i \leq N} leader_i \wedge \bigvee_{1 \leq j \leq N, j \neq i} \neg leader_j \right)$$

$$\square \diamond \left( \bigvee_{1 \leq i \leq N} leader_i \right)$$

$$\diamond \square \left( \bigvee_{1 \leq i \leq N} leader_i \right)$$

## Example 5.13 Leader Election

- $N$  processes, each of which has an unique identity. Leader process is the one that has the largest ID.
- *There must always be at most one leader*

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## Example 5.13 Leader Election

- $N$  processes, each of which has a unique identity. Leader process is the one that has the largest ID.
- *There must always be at most one leader*

$$\square \bigwedge_{1 \leq i \leq N} (leader_i \rightarrow \bigwedge_{1 \leq j \leq N, j \neq i} \neg leader_j)$$

- *A correct leader will be elected eventually.*

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## 5.1.4 Equivalence

LTL formulas  $\phi, \psi$  are *equivalent*, denoted  $\phi \equiv \psi$ , if:

$$\text{Words}(\phi) = \text{Words}(\psi)$$

- Recall that The time complexity for invariant checking is:

$$\mathcal{O}(N * (1 + |\Phi|) + M)$$

where

- $N$  is the number of reachable states,
- $M$  is the number of transitions in the reachable fragment of  $TS$ , and
- $|\Phi|$  is the length of  $\Phi$  - number of logic connectives in  $\Phi$

# Duality and Idempotence Laws

Duality:

$$\begin{aligned}\neg \Box \phi &\equiv \Diamond \neg \phi \\ \neg \Diamond \phi &\equiv \Box \neg \phi \\ \neg \bigcirc \phi &\equiv \bigcirc \neg \phi\end{aligned}$$

Idempotency:

$$\begin{aligned}\Box \Box \phi &\equiv \Box \phi \\ \Diamond \Diamond \phi &\equiv \Diamond \phi \\ \phi \cup (\phi \cup \psi) &\equiv \phi \cup \psi \\ (\phi \cup \psi) \cup \psi &\equiv \phi \cup \psi\end{aligned}$$

# Absorption and Distributive Laws

**Absorption:**

$$\begin{aligned}\diamond \square \diamond \phi &\equiv \square \diamond \phi \\ \square \diamond \square \phi &\equiv \diamond \square \phi\end{aligned}$$

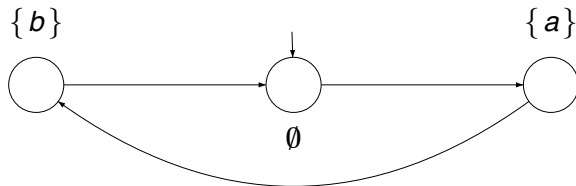
**Distribution:**

$$\begin{aligned}\bigcirc (\phi \mathbf{U} \psi) &\equiv (\bigcirc \phi) \mathbf{U} (\bigcirc \psi) \\ \diamond (\phi \vee \psi) &\equiv \diamond \phi \vee \diamond \psi \\ \square (\phi \wedge \psi) &\equiv \square \phi \wedge \square \psi\end{aligned}$$

**but . . . . .:**

$$\begin{aligned}\diamond (\phi \mathbf{U} \psi) &\not\equiv (\diamond \phi) \mathbf{U} (\diamond \psi) \\ \diamond (\phi \wedge \psi) &\not\equiv \diamond \phi \wedge \diamond \psi \\ \square (\phi \vee \psi) &\not\equiv \square \phi \vee \square \psi\end{aligned}$$

# Distributive Laws



$TS \not\models \diamond(a \wedge b)$  and  $TS \models (\diamond a \wedge \diamond b)$

# Expansion Laws

Define  $U$ ,  $\diamond$ , and  $\square$  by recursion.

**Expansion:**

$$\begin{aligned}\square\phi &\equiv \phi \wedge \bigcirc\square\phi \\ \diamond\phi &\equiv \phi \vee \bigcirc\diamond\phi \\ \phi U \psi &\equiv \psi \vee (\phi \wedge \bigcirc(\phi U \psi))\end{aligned}$$

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## 5.1.5 Weak Until

- The *weak-until* (or: unless) operator:

$$\varphi W \psi \stackrel{\text{def}}{=} (\varphi U \psi) \vee \Box \varphi$$

- $\varphi W \psi$  does not require a  $\psi$ -state to be reached.
- Until  $U$  and weak until  $W$  are *dual*:

$$\neg(\varphi U \psi) \equiv (\varphi \wedge \neg\psi) W (\neg\varphi \wedge \neg\psi)$$

$$\neg(\varphi W \psi) \equiv (\varphi \wedge \neg\psi) U (\neg\varphi \wedge \neg\psi)$$

- Until and weak until are *equally expressive*:

$$\Box \psi \equiv \psi W \text{false}$$

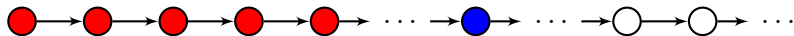
$$\varphi U \psi \equiv (\varphi W \psi) \wedge \neg \Box \neg \psi$$

# The Release Operator

- The *release* operator:

$$\begin{aligned}\varphi R \psi &\stackrel{\text{def}}{=} \neg(\neg\varphi U \neg\psi) \\ &\stackrel{\text{def}}{=} (\neg\varphi \wedge \psi) W (\phi \wedge \psi)\end{aligned}$$

- $\psi$  always holds, a requirement that is released as soon as  $\varphi$  holds.



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# Recall Action-Based Fairness Constraints

For set  $A$  of actions and infinite run  $\rho$ :

- *Unconditional fairness*

Some action in  $A$  occurs infinitely often along  $\rho$ .

- *Strong fairness*

If actions in  $A$  are *infinitely often* enabled (not necessarily always!) then some action in  $A$  has to occur infinitely often in  $\rho$ .

- *Weak fairness*

If actions in  $A$  are *continuously enabled* (no temporary disabling!) then it has to occur infinitely often in  $\rho$ .

This chapter uses *state-based* fairness assumptions (and constraints).

## 5.1.6 LTL Fairness Constraints

Let  $\Phi$  and  $\Psi$  be propositional logic formulas over  $AP$ .

- 1 An *unconditional LTL fairness constraint* is of the form:

$$ufair = \Box\Diamond\Psi$$

- 2 A *strong LTL fairness condition* is of the form:

$$sfair = \Box\Diamond\Phi \longrightarrow \Box\Diamond\Psi$$

- 3 A *weak LTL fairness constraint* is of the form:

$$wfair = \Diamond\Box\Phi \longrightarrow \Box\Diamond\Psi$$

$\Phi$  stands for “something is enabled”;  $\Psi$  for “something is taken”

# Fair Satisfaction

For state  $s$  in transition system  $TS$  (over  $AP$ ) without terminal states, let

$$FairPaths_{fair}(s) = \{ \pi \in Paths(s) \mid \pi \not\models fair \}$$

$$FairTraces_{fair}(s) = \{ trace(\pi) \mid \pi \in FairPaths_{fair}(s) \}$$

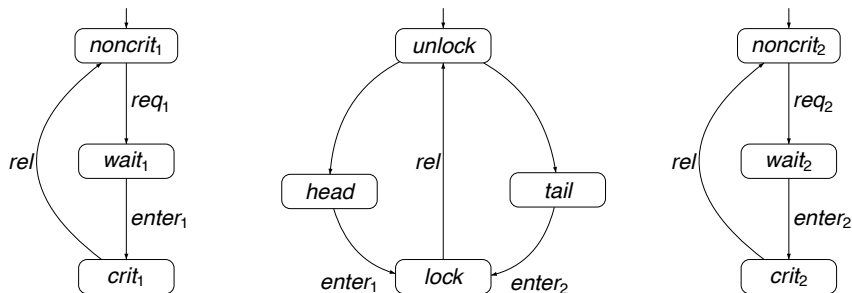
For LTL-formula  $\varphi$ , and LTL fairness assumption  $fair$ :

$$s \models_{fair} \varphi \quad \text{if and only if} \quad \forall \pi \in FairPaths_{fair}(s). \pi \not\models \varphi \quad \text{and}$$

$$TS \models_{fair} \varphi \quad \text{if and only if} \quad \forall s_0 \in I. s_0 \models_{fair} \varphi$$

$\models_{fair}$  is the *fair satisfaction relation* for LTL;  $\models$  the standard one for LTL

## Example 5.27 Randomized Arbiter

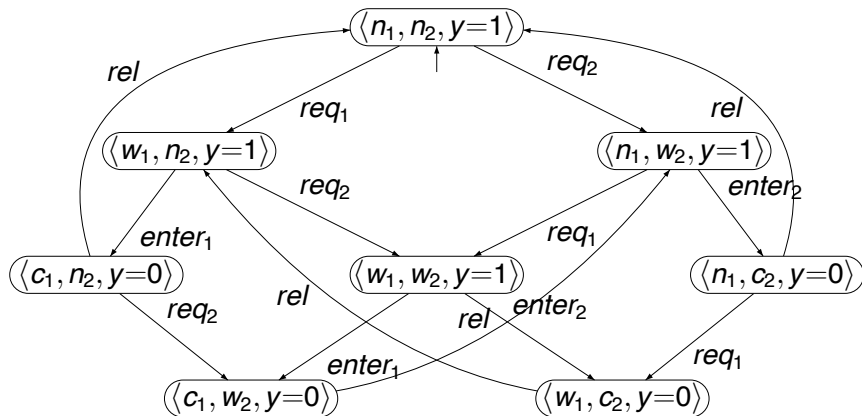


$TS_1 \parallel Arbiter \parallel TS_2 \not\models \square \diamond crit_1$

But:  $TS_1 \parallel Arbiter \parallel TS_2 \models_{fair} \square \diamond crit_1 \wedge \square \diamond crit_2$

with  $fair = \square \diamond head \wedge \square \diamond tail$

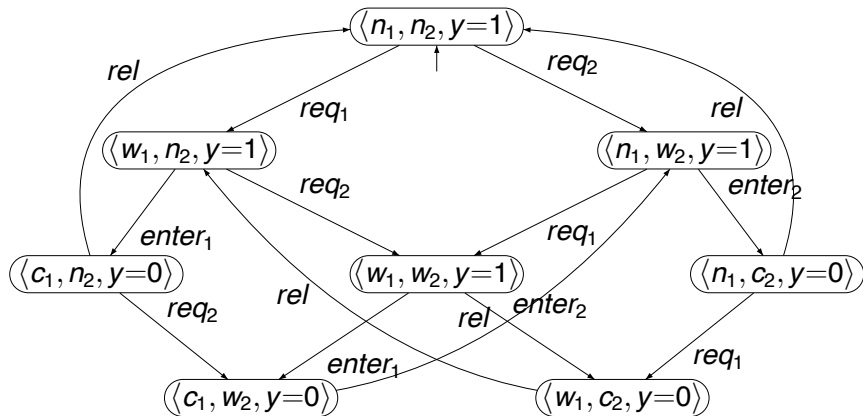
# Semaphore-Based Mutual Exclusion



$$sfair_1 = \square \diamond wait_1 \rightarrow \square \diamond crit_1$$

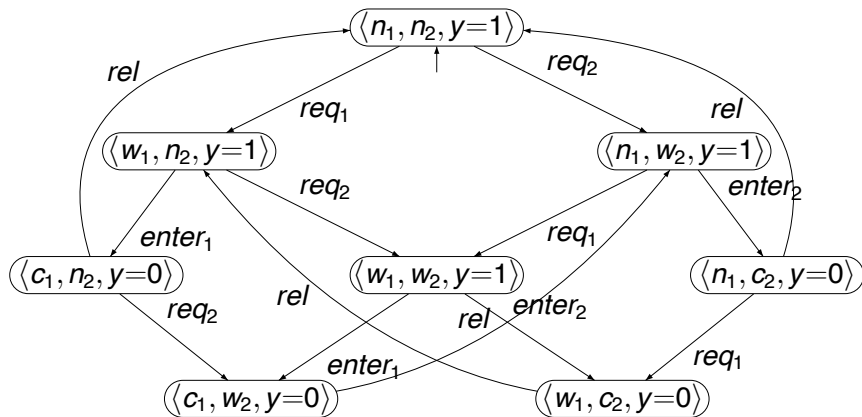


# Semaphore-Based Mutual Exclusion



$$fair = sfair_1 \wedge sfair_2$$

# Semaphore-Based Mutual Exclusion



$$fair = sfair_1 \wedge sfair_2$$

$$TS_{Sem} \models_{fair} \square \diamond crit_1 \wedge \square \diamond crit_2$$

## Theorem 5.30 Reducing $\models_{fair}$ to $\models$

For:

- A transition system  $TS$  without terminal states
- LTL formula  $\varphi$ , and
- LTL fairness assumption  $fair$

It holds:

$$TS \models_{fair} \varphi \quad \text{if and only if} \quad TS \models (fair \rightarrow \varphi)$$

Verifying an LTL-formula under a fairness assumption can be done using standard verification algorithms for LTL.

- 1 Linear Time Logic: Syntax & Semantics (Section 5.1.1 - 5.1.3)
- 2 Linear Time Logic: Equivalences (Section 5.1.4)
- 3 Linear Time Logic: Additional Operators (Section 5.1.5)
- 4 Linear Time Logic: Specifying Fairness (Section 5.1.6)
- 5 Automata-Based LTL Model Checking**

# LTL Model-Checking Problem

The following decision problem:

Given finite transition system  $TS$  and LTL-formula  $\varphi$ :  
yields “yes” if  $TS \models \varphi$ , and “no” (plus a counterexample) if  $TS \not\models \varphi$

*See section 5.2 for details.*

# A First Attempt

$$TS \models \varphi \quad \text{if and only if} \quad \text{Traces}(TS) \subseteq \underbrace{\text{Words}(\varphi)}_{\mathcal{L}_\omega(\mathcal{A}_\varphi)}$$

$$\text{if and only if} \quad \text{Traces}(TS) \cap \mathcal{L}_\omega(\overline{\mathcal{A}_\varphi}) = \emptyset$$

*But complementation of NBA is quadratically exponential.*

*If  $\mathcal{A}$  has  $n$  states,  $\overline{\mathcal{A}}$  has  $c^{n^2}$  states in worst case!*

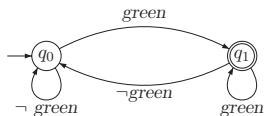
*Use the fact that  $\mathcal{L}_\omega(\overline{\mathcal{A}_\varphi}) = \mathcal{L}_\omega(\mathcal{A}_{\neg\varphi})!$*

# Observation

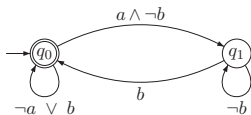
- $TS \models \varphi$  if and only if  $Traces(TS) \subseteq Words(\varphi)$
- if and only if  $Traces(TS) \cap ((2^{AP})^\omega \setminus Words(\varphi)) = \emptyset$
- if and only if  $Traces(TS) \cap \underbrace{Words(\neg\varphi)}_{\mathcal{L}_\omega(\mathcal{A}_{\neg\varphi})} = \emptyset$
- if and only if  $TS \otimes \mathcal{A}_{\neg\varphi} \models \diamond\Box\neg F$  where  $F$  is the set of accepting states of  $\mathcal{A}_{\neg\varphi}$ .

*LTL model checking is thus reduced to persistence checking!*

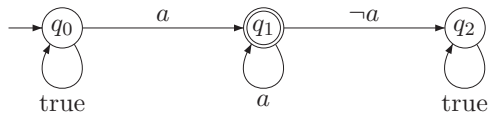
# Some Examples: LTL to BGA



$\square \diamond \text{green}$



$\square(a \rightarrow \diamond b)$



$\diamond \square a$



# Overview of LTL Model Checking

